

**NEW YORK STATE CHEERLEADING
GAME DAY/ CROWD LEADING SCORE SHEET**



TEAM NAME: _____

DIVISION: _____ **JUDGE 1 & 2** _____

CROWD LEADING (40)	POINTS	SCORE
Game Day Relevance of Situational Sideline <i>Sideline effectively conveyed an offense/defense situation.</i>	5	
Crowd Effectiveness <i>Clarity of the cheer - Voices had a consistent volume. Pace/flow was appropriate to clearly understand all words.</i>	5	
Formations & Spacing <i>Choreography of formations and transitions</i> <i>Crowd coverage & effectiveness of formations.</i> <i>Formations allowed for maximum crowd coverage. Ability to elicit a crowd response.</i>	5	
Motion Technique <i>Execution of Motions - Technique, sharpness, synchronization, and consistency in placement of motions.</i>	5	
Crowd Leading Tools <i>Choreography and Execution of Props - Proper use of signs, poms, megaphones and flags. Technique, sharpness, consistency in placement of props.</i>	5	
Effectiveness of Stunt/Tumbling <i>Choreography of Skills - Skills chosen were effective and appropriate for the Game Day environment. Clean and crowd effective stunts and tumbling.</i>	5	
Execution of Stunt/Tumbling <i>Execution of Skills - Technique, stability, synchronization and spacing</i>	5	
Overall Impression <i>Leadership, School Spirit & Energy in the sideline/crowd leading cheer and transition entering that section.</i> <i>Leadership to engage and connect with the crowd. Genuine School Spirit and Energy. Transition going into the sideline/crowd leading section, maintained crowd coverage/engagement and was minimal/clean.</i>	5	
TOTAL POSSIBLE POINTS	40	